



BURDEKIN FC CARNIVAL RULES

1. All participants **MUST** be current FFA registered players. FFA numbers **MUST** be provided when Clubs submit their nomination forms. Any form received without valid FFA numbers will not be accepted.
2. All players must be registered members for their Club.
3. Participating Clubs may nominate teams of up to seven (7) players for U5, U6 and U7. Eleven (11) players for U8 and U9, up to fourteen (14) players for U10 and U11, prior to the commencement of the Carnival. Nominating teams are also requested to specify team colours and goalkeeper's shirts.
4. Proof of date of birth be by way of a birth certificate (Stat Declaration or Baptismal certificate are not acceptable) and the birth certificate shall be taken by the Manager to the carnival for presentation if required. For the purpose of this clause, a birth certificate is deemed to be either a full birth certificate or extract of entry.
5. Team sheets shall be the official Burdekin FC team sheets. They must be duly completed in all respects after the game, be signed by both Team Managers and handed in to the Burdekin FC Office after the game. All team sheets will be retained by BFC for insurance purposes.
6. Goalkeepers in U8, U9 U10 and U11 must be identified prior to the start of the game. The main goalkeeper's shirt being one (1) and the substitute goalkeeper being "no number" and may be any player from 2 to 14.
7. The Carnival will be conducted as per the FFA Miniros format and subsequent rules. All games in the Carnival will follow the FFA Miniros rules and regulations.
8. Shin pads must be worn. No jewellery, watches or hard brim caps are allowed.
9. U5/U6/U7: size 3 ball shall be used in all games

U8/U9: size 3 ball shall be used in all games

U10/U11: size 4 ball shall be used in all games

Each half will be 12mins with the half time break in all games 2mins

Game balls will be supplied for each match by BFC and will be left on the field at the end of the game, unless otherwise specified.

10. Misconduct: in all instances of players, officials, spectators or teams conducting themselves in a manner contravening the rules of the games or Carnival, or behaving in an unseemly manner likely to bring the game into disrepute, shall be immediately investigated.
The Disciplinary Committee shall consist of three team managers acting under the chairmanship of the Carnival Manager, who has no vote. The rostered team managers shall be from those who are the next three teams listed in the draw. The Disciplinary Committee shall have the power to reprimand, suspend or otherwise penalise any player, official or team who has breached the rules of the game or Carnival, or has, by his/her actions, been considered to have brought the game into disrepute.
11. Should any weather condition that may endanger players, parents or volunteers the Carnival Manager will make the decision with regard to postponing play or cancelling the Carnival.
12. Interchanges to be made that the halfway line at any time during play. There is no limit to the number of interchanges allowed. Interchanging player/s must have exited the field of play before the player/s replacing them enters the field
13. Any abuse or intimidation of referees will **NOT** be tolerated. Referees must control the game in a fair and unbiased manner.

FFA Rules: U5-U7

Goalkeeper: There are no goalkeepers. It is the responsibility of the Game Leader to discourage children from permanently standing in front of the goal.

Ball crossing the touch line: There is no throw in. A player from the opposing team to the player that touched the ball last before crossing the touch line will place the ball on the touch line and pass or dribble the ball into play. Opponents must be at least 5m away from the ball until it is in play. The ball must touch a team mate before a goal can be scored.

Ball crossing the goal line: There is no corner kick. Regardless of which team touched the ball last, a player from the team whose goal line the ball has crossed will place the ball anywhere along the goal line and pass or dribble the ball into play. Opponents must retreat to the half way line and can move once the ball is in play. The ball must touch a team mate before a goal can be scored.

There is no offside rule: Game Leaders should strongly discourage children from permanently standing in blatant offside positions. Fouls and misconduct Indirect free kicks are awarded for all acts of handball or fouls and misconduct. Opponents must be at least 5m away from the ball when the indirect free kick is taken. (An indirect free kick is where a goal can be scored only if the ball subsequently touches another player before it enters the goal). Most acts of handball or fouls and misconduct at this level are caused by a lack of coordination, with no intent. In this case try and give the advantage to the attacking team and continue play. If you decide a deliberate or serious act of handball, foul or misconduct has occurred, explain to the child they have done the wrong thing and that they should not do this again. Free kicks should be awarded as appropriate.

FFA Rules: U8-U11

There is no offside rule: Game Leaders should strongly discourage children from permanently standing in blatant offside positions.

Goalkeeper: The goalkeeper is allowed to handle the ball anywhere in the penalty area. To restart play after a save or gathering the ball with their hands, the ball must be thrown or rolled from the hands or played from the ground with their feet, within 6 seconds. The goalkeeper is not allowed to kick or drop kick the ball directly from their hands. Opponents must be at least 10 metres outside the penalty area and cannot move inside the penalty area until the ball is in play. The ball is in play once it moves out of the penalty area. An indirect free kick is awarded if the goalkeeper touches the ball with their hands after it has been deliberately kicked to them by a team mate.

Ball crossing the touch line: Throw in. Player faces the field of play, has part of each foot on the ground either on or behind the touch line, uses both hands and delivers the ball from behind and over his or her head. The thrower must not touch the ball again until it has touched another player. Opponents must be at least 5 metres away from the ball until it is in play. The ball is in play once it enters the field of play. A goal cannot be scored directly from a throw in.

Ball crossing the goal line after touching the defending team last: Corner kick. A player from the attacking team places the ball inside the corner arc nearest to the point where the ball crossed the line. Opponents must be at least 5 metres away from the ball until it is in play.

Ball crossing the goal line after touching the attacking team last: Goal kick from anywhere within the penalty area. Opponents remain at least 10 metres outside the penalty area until the ball is in play. Game Leaders should not restart play until they are satisfied all opposition players are at least 10 metres outside the penalty area.

Fouls and misconduct: Indirect free kicks are awarded for all acts of handball or fouls and misconduct. Opponents must be at least 5 metres away from the ball when the indirect free kick is taken. An indirect free kick is where a goal can be scored only if the ball subsequently touches another player before it enters the goal. For deliberate or serious acts of handball or fouls and misconduct in the penalty area, a penalty kick is awarded from an 8 metre penalty mark with only a goalkeeper in position. All other players must be outside the penalty area and be at least 5 metres behind the penalty mark.